St Lawrence Art and Design Progression Map

	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	<u>Year 6</u>
Drawing (Pencil, charcoal, inks, chalk, pastels, ICT software)	 Begin to use a variety of drawing tools Use drawings to tell a story Investigate different lines Explore different textures Encourage accurate drawings of people 	 Extend the variety of drawings tools Explore different textures Observe and draw landscapes Observe patterns – observe anatomy (faces, limbs) Key artist 	 experiment with tools and surfaces Draw a way of recording experiences and feelings Discuss use of shadows, use of light and dark Sketch to make quick records 	 Experiment with the potential of various pencils close observation Draw both the positive and negative shapes initial sketches as a preparation for painting accurate drawings of people and animals – particularly faces 	 Identify and draw the effect of light Scale and proportion Accurate drawings of whole people including proportion and placement Work on a variety of scales Computer- generated drawings Key artist 	 Effect of light on objects and people from different directions Interpret the texture of a surface Produce increasingly accurate drawings of people Concept of perspective 	 Effect of light on objects and people from different directions Interpret the texture of a surface Produce increasingly accurate drawings of people Concept of perspective
	Key artist Quentin Blake	Eric Carle	Key artist L. S Lowry	Key artist Charlie Mackesy E.H shepard	Vincent Van Gogh	<u>Key artist</u> Leonardo Da Vinci	<u>Key artist</u> Gustave Doré
Colour (Painting, ink, dye, textiles, pencils, crayon, pastels)	 Experimenting with and using primary colours Naming mixing (not formal) Learn the names of different tools that bring colour Use a range of tools to make coloured marks on paper 	 Name all the colours Mixing of colours Find collections of colour Applying colour with a range of tools 	 Begin to describe colours by objects Make as many tones of one colour as possible (using white) Darken colours without using black Using colour on a large scale 	 Colour mixing Make colour wheels Introduce different types of brushes Observe application of colour using dotting, scratching, splashing Apply colour using dotting, scratching, splashing Key artist Pollock 	 Colour mixing and matching; tint, tone, shade Observe colours Suitable equipment for the task Colour to reflect mood 	 Hue, tint, tone, shades and mood Explore the use of texture in colour Colour for purposes 	 Hue, tint, tone, shades and mood Explore the use of texture in colour Colour for purposes Colour to express feelings
Texture (Textiles, clay, sand, plaster, stone)	Key artist Eric Carle • Handling, manipulating and enjoying using material • Sensory experience • Simple collages • simple weaving Key artist Gaudi	Kandinsky	 Overlapping and overlaying to create effects Use large-eyed needles – running stitches Simple appliqué work Start to explore other simple stitches Collage Key artist Linda Calverley 	 Explore smaller eyed needles and finer threads Weaving Study Tie-dying, batik. Apply Tie-dying, batik. Key artist Elisa Quevado	Chagall Use a wider variety of stitches observation and design of textural art experimenting with creating mood, feeling, movement compare different fabrics Key artist Molly Williams	David Hockney Monet Use stories, music, poems as stimuli Select and use materials Embellish work Fabric making Artists using textiles Key artist Gustav Klimt	 Develops experience in embellishing Applies knowledge of different techniques to express feelings Work collaboratively on a larger scale Key artist Kaffe fassett

Form (3D work, clay, dough, boxes, wire, paper, sculpture, mod roc)	 Handling, feeling, enjoying and manipulating material Constructing Building and destroying Shape and model Key artist Andy Goldsworthy	 Construct Use materials to make known objects for a purpose Carve Pinch and roll coils and slabs using a modelling media. Make simple joins Key artist Gaudi	 Awareness of natural and man- made forms Expression of personal experiences and ideas to shape and form from direct observation (malleable and rigid materials) decorative techniques Replicate patterns and textures in a 3- D form work and that of other sculptors 	 Shape, form, model and construct (malleable and rigid materials) Plan and develop Understanding of different adhesives and methods of construction Aesthetics Key artist Gormley	 Plan and develop Experience surface patterns/textures Discuss own work and work of other sculptors Analyse and interpret natural and manmade forms of construction Key artist Hepworth 	 Plan and develop ideas Shape, form, model and join Observation or imagination Properties of media Discuss and evaluate own work and that of other sculptors Key artist Hurst	 Plan and develop ideas Shape, form, model and join Observation or imagination Properties of media Discuss and evaluate own work and that of other sculptors Key artist Grayson Perry
Printing (Found materials, fruit/veg, wood blocks, press print, lino, string)	 Rubbings Print with variety of objects Print with block colours Key artist Henri Matisse	 Create patterns Develop impressed images Relief printing Key artist Mondrian	 Print with a growing range of objects Identify the different forms printing takes Key artist Andy Warhol 	 Relief and impressed printing Recording textures/patterns Monoprinting Colour mixing through Overlapping colour prints Key artist Banksy	 Use sketchbook for recording textures/patterns Interpret environmental and manmade patterns Modify and adapt print Key artist Picasso 	 Combining prints Design prints Make connections Discuss and evaluate own work and that of others Key artist Dan Mather	 Builds up drawings and images of whole or parts of items using various techniques Screen printing Explore printing techniques used by various artists Key artist Collier Campbell
Pattern (Paint, pencil, textiles, clay, printing)	 Repeating patterns Irregular painting patterns Simple symmetry <u>Key artist</u> Kandinsky 	Awareness and discussion of patterns Repeating patterns Symmetry Key artist William Morris	 Experiment by arranging, folding, repeating, overlapping, regular and irregular patterning Natural and manmade patterns Discuss regular and irregular <u>Key artist</u> Andy Goldsworthy 	 Pattern in the environment Design Using ICT Make patterns on a range of surfaces Symmetry Key artist Escher	Explore environmental and manmade patterns Tessellation Key artist Paul Klee	 Create own abstract pattern to reflect personal experiences and expression Create pattern for purposes Key artist Joan Miro 	Create own abstract pattern to reflect personal experiences and expression Create pattern for purposes <u>Key artist</u> Bridget Riley